

# COMPUTER SCIENCE B.S.

## Program Learning Outcomes

*Mission: The mission of Computer Science Department is to prepare graduates for diverse, impactful careers in technology while nurturing a Christ-centered approach to leadership and service. We strive to enable all students that take our courses, non-majors and majors alike, to understand the core ideas of, utilize the tools from, and contribute to future advances in computer science.*

## Program Learning Outcomes

1. **Technical Proficiency:** Graduates will demonstrate mastery of core computer science concepts, programming languages, and software development practices, enabling them to solve complex problems and create innovative solutions.
2. **Problem-Solving Skills:** Students will develop strong analytical and critical thinking skills, applying them to identify, analyze, and address real-world computational challenges effectively.
3. **Ethical and Character Development:** Graduates will exhibit ethical conduct and character in their professional and personal lives, grounded in Christian values, as they navigate the ethical dilemmas often encountered in the technology industry.
4. **Effective Communication:** Students will effectively communicate complex technical ideas and solutions to diverse audiences, fostering collaboration and understanding in interdisciplinary settings.
5. **Professional and Career Readiness:** Graduates will be prepared for successful careers in various computer science fields, demonstrating readiness for leadership roles, adaptability to emerging technologies, and a commitment to service-oriented leadership with a Christ-centered approach.

## Requirements

| Code | Title   | Units      |
|------|---|------------|
|      | Core Curriculum Requirements ( <a href="https://catalog.vanguard.edu/interdisciplinary-offerings/core-curriculum/">https://catalog.vanguard.edu/interdisciplinary-offerings/core-curriculum/</a> ) <sup>1</sup> | 50         |
|      | Mathematics Core Requirements   | 20         |
|      | Computer Science Major Requirements   | 53         |
|      | General Electives   | 0          |
|      | <b>Total Units</b>  | <b>123</b> |

## Mathematics Core Requirements

| Code                   | Title                                | Units     |
|------------------------|--------------------------------------|-----------|
| <b>Lower Division:</b> |                                      |           |
| MATH-180C              | Calculus I                           | 4         |
| MATH-181C              | Calculus II                          | 4         |
| MATH-265C              | Intro to Statistical Methods         | 3         |
| MATH-285               | Introduction to Advanced Mathematics | 3         |
| <b>Upper Division:</b> |                                      |           |
| MATH-300               | Linear Algebra                       | 3         |
| MATH-375               | Discrete Mathematics                 | 3         |
|                        | <b>Total Units</b>                   | <b>20</b> |

## Computer Science Major Requirements

| Code                             | Title                               | Units     |
|----------------------------------|-------------------------------------|-----------|
| <b>Lower Division:</b>           |                                     |           |
| CSCI-110C                        | Introduction to Computer Science    | 4         |
| CSCI-205                         | Cybersecurity                       | 3         |
| CSCI-208                         | Java Programming                    | 4         |
| CSCI-216                         | Intro to Web Programming            | 4         |
| CSCI-217                         | Database Systems I                  | 3         |
| CSCI-218                         | Python Programming                  | 4         |
| <b>Upper Division:</b>           |                                     |           |
| CSCI-302                         | Algorithm Design and Applications   | 3         |
| CSCI-305                         | Programming Languages               | 3         |
| CSCI-317                         | Data Structures                     | 4         |
| CSCI-325                         | Introduction to Networks            | 3         |
| CSCI-330                         | Introduction to Operating Systems   | 3         |
| CSCI-411                         | Software Engineering I              | 3         |
| CSCI-415                         | Computer Architecture               | 3         |
| CSCI-425                         | Computing Theory                    | 3         |
| CSCI-499C                        | Computer Science Capstone           | 3         |
|                                  | <b>Elective</b>                     | <b>3</b>  |
| Take 3 units from the following: |                                     |           |
| CSCI-270                         | Special Topic in Computer Science   |           |
| CSCI-309                         | Network Security and Digital Crime  |           |
| CSCI-320                         | Digital Forensics and Investigation |           |
| CSCI-450                         | Ug Research Internship Program      |           |
| MATH-390                         | Numerical Analysis                  |           |
|                                  | <b>Total Units</b>                  | <b>53</b> |

1

Number of units required from the Core Curriculum not included in the major requirements below.

## Four Year Plan

**Disclaimer:** This sample Four Year Plan is provided as a guide for the recommended sequencing of courses. Vanguard University requires that students complete a minimum of 120 units of required course work as outlined on the Requirements tab in order to receive a Bachelor of Arts, Bachelor of Music, Bachelor of Science, or Bachelor of Science in Nursing degree. It is the student's responsibility to confirm with the department the course rotation before enrolling in courses. If applicable, please note the footnotes at the bottom of the page for additional information related to courses listed in a particular year and term. Questions, contact the Department of Physical Sciences and Applied Mathematics.

**Study Abroad Participation:** Students interested in participating in the university's Study Abroad programs are encouraged to reach out to the Global Education and Outreach Office ([studyabroad@vanguard.edu](mailto:studyabroad@vanguard.edu)) for more information and collaboration in their academic course planning. Students using Education and Training Benefits through the U.S. Department of Veteran Affairs are encouraged to also reach out to the School Certifying Official

([veteranscertifyingofficial@vanguard.edu](mailto:veteranscertifyingofficial@vanguard.edu)) for more information regarding how benefits can be applied.

| Course               | Title                                 | Units     |
|----------------------|---------------------------------------|-----------|
| <b>Year 1 Term 1</b> |                                       |           |
| CORE-100C            | Cornerstone                           | 1         |
| MATH-180C            | Calculus 1                            | 4         |
| ENGL-120C            | Persuasive Writing                    | 3         |
| NT-101C              | New Testament Survey                  | 3         |
| CSCI-110C            | Introduction to Computer Science      | 4         |
| <b>Units</b>         |                                       | <b>15</b> |
| <b>Year 1 Term 2</b> |                                       |           |
| MATH-181C            | Calculus II                           | 4         |
| CSCI-208             | Java Programming                      | 4         |
| HIST-PLHD            | History Core Requirement              | 3         |
| THEO-101C            | Foundations of Christian Life         | 3         |
| KINE-148C            | Lifetime Fitness and Wellness Lecture | 3         |
| <b>Units</b>         |                                       | <b>17</b> |
| <b>Year 2 Term 1</b> |                                       |           |
| CSCI-217             | Database Systems 1                    | 3         |
| MATH-265C            | Intro to Statistical Methods          | 3         |
| CSCI-205             | Cybersecurity                         | 3         |
| COMM-201C            | Speech Composition and Presentation   | 3         |
| SOC-PLCR             | Social Science Core Curriculum Reqmt  | 3         |
| <b>Units</b>         |                                       | <b>15</b> |
| <b>Year 2 Term 2</b> |                                       |           |
| MATH-285             | Introduction to Advanced Mathematics  | 3         |
| CSCI-218             | Python Programming                    | 4         |
| ENGL-220C            | Researched Writing                    | 3         |
| OT-201C              | Old Testament Survey                  | 3         |
| SOC-PLCR             | Social Science Core Curriculum Reqmt  | 3         |
| <b>Units</b>         |                                       | <b>16</b> |
| <b>Year 3 Term 1</b> |                                       |           |
| MATH-300             | Linear Algebra                        | 3         |
| MATH-375             | Discrete Mathematics                  | 3         |
| CSCI-317             | Data Structures                       | 4         |
| CSCI-330             | Introduction to Operating Systems     | 3         |
| ENGL-230C            | Literature and the Human Experience   | 3         |
| <b>Units</b>         |                                       | <b>16</b> |
| <b>Year 3 Term 2</b> |                                       |           |
| THEO-300C            | Developing a Christian World View     | 3         |
| CSCI-302             | Algorithm Design and Applications     | 3         |
| CSCI-305             | Programming Languages                 | 3         |
| HIST-PLCR2           | History Core Requirement (World Civ)  | 3         |
| FINA-PLCR            | Fine Arts Core Curriculum Requirement | 3         |
| <b>Units</b>         |                                       | <b>15</b> |
| <b>Year 4 Term 1</b> |                                       |           |
| PSCI-PLCR2           | Physics - Phys2/Lab or Elect/Mag      | 4         |
| CSCI-415             | Computer Architecture                 | 3         |
| CSCI-216             | Intro to Web Programming              | 4         |

|                      |                           |            |
|----------------------|---------------------------|------------|
| CSCI-ELECT           | CSCI/MATH Elective        | 3          |
| <b>Units</b>         |                           | <b>14</b>  |
| <b>Year 4 Term 2</b> |                           |            |
| CSCI-325             | Introduction to Networks  | 3          |
| CSCI-499C            | Computer Science Capstone | 3          |
| CSCI-411             | Software Engineering 1    | 3          |
| CSCI-425             | Computing Theory          | 3          |
| CHIS-400C            | Christian Heritage        | 3          |
| <b>Units</b>         |                           | <b>15</b>  |
| <b>Total Units</b>   |                           | <b>123</b> |

